

eXtreme Programming (XP) Product Manager - Master

The earner of this badge has applied eXtreme Programming (XP) knowledge and skills to lead teams, curate product backlogs, balance business needs with user needs, and manage the development of software solutions. Furthermore, they've conducted a pre-product research phase and defined goals, problem statements, and a Minimum Viable Product (MVP) for a product team they lead.

Earner:		Supervisor:		D	ate:		
Earning Criteria The earner will complete all items in the provided checklist to e							
Reviewing Crite	Reviewing Criteria The supervisor will use the provided checklist to assess the ear						
		of the prerequisite badges	•				
		long enough to earn the ba		•			
		portfolio of the products the		-	and con	nplete	ed a
Coordina Cuitoria		pre-product research phas	-				
Scoring Criteria	1	The earner must fulfill all c	ategories to earn the	badge.		'es	Na
		a Droduct Monagor Cilver	hadaa (nlaaa link ta h	adaa hara)		es	No
Earned extreme	e Programmir	g Product Manager – Silver	badge (place link to b	adge nere).			
Earned UX Designer Bronze badge (coming soon) (place link to badge here)							
2. Work experi	ience					l	
		ing for this badge has served	for two years as	Supervisor S	Signature	e:	
an eXtreme Programming Product Manager.					-		
3. Portfolio of Products Managed					١	'es	No
A complete portfolio of products managed was included and contains the following:							
 Product Name(s) 							
Problem Statements and/or Solution Descriptions							
Stage o	of Developmer	nt					
Team Leader/Equivalent Verification							
4. Pre-product research phase (e.g. Discovery and Framing)				١	'es	No	
Product Risks Id	dentified – Ide	ntified major risks that may	lead to a failing softw	are solutio	n.		
Stakeholder Goals and/or Antigoals Identified – Identified areas that stakeholders hope a							
software solution will address (goals) and/or areas that stakeholders want the product team							
	on will addres	-	takeholders want the	product tea	am		
to avoid (antigo		-	takeholders want the	product tea	am		
	oals)	-			am		

	Yes	No
Problem Space Explored – Provided a description of how the problem space was explored; this should include user interviews (number, type, roles, etc.), potential problems identified,		
and the singular problem chosen to be addressed by a software solution.		
Solution Brainstorming Conducted – Provided examples to demonstrate brainstorming session(s)		
Determined Minimum Viable Product (MVP)		

Sui	pervisor/Issuer:	Please use the	e space bel	ow to provide	e feedback for	the earner.
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Recommend award of the badge:		YES	NO	
Earner Signature:	Supervisor Signature:	Issuer Signature:		